

Course Competencies Template - Form 112

GENERAL INFORMATION	
Name: Stephen Quinzi	Phone #: 305-237-2265
Course Prefix/Number: MUM2601	Course Title: Sound Recording II
Number of Credits: 3	
Degree Type	\Box B.A. \Box B.S. \Box B.A.S \boxtimes A.A. \boxtimes A.S. \Box A.A.S. \boxtimes C.C.C. \Box A.T.C. \Box V.C.C
Date Submitted/Revised: 10/30/08	Effective Year/Term: 2009-1
New Course Competency Revised Course Competency	
Course to be designated as a General Education course (part of the 36 hours of A.A. Gen. Ed. coursework): 🗌 Yes 🛛 🛛 🗠	
The above course links to the following Learning Outcomes:	
 ☐ Communication ☐ Numbers / Data ☑ Critical thinking ☐ Information Literacy ☐ Cultural / Global Perspective 	 ☐ Social Responsibility ☐ Ethical Issues ⊠ Computer / Technology Usage ⊠ Aesthetic / Creative Activities ☐ Environmental Responsibility
Course Description (limit to 50 words or less, <u>must</u> correspond with course description on Form 102): An advanced-level sound recording course that provides in-depth technical instruction in recording console operation, microphone techniques, audio signal processing, and studio protocol. Students will engineer a recording project in addition to regular in-studio/lab assignments. Special fee. (3 hr. lecture)	
Prerequisite(s): MUM2600, MUM2600L	Corequisite(s): MUM2601L

Course Competencies: (for further instruction/guidelines go to: <u>http://www.mdc.edu/asa/curriculum.asp</u>)

Competency 1: Upon successful completion of this course, the student will demonstrate a working knowledge of analog and digital recording console operation by:

- 1. Explaining the function of the operational controls found on most recording devices.
- 2. Effectively routing signals from point to point through hands-on operation of the devices.
- 3. Explaining the process entailed in obtaining proper gain structure.

Competency 2: Upon successful completion of this course, the student will demonstrate a working knowledge of microphones by:

- 1. Explaining the difference between different types of microphone types and designs.
- 2. Identifying commonly used professional microphones and their typical application.
- 3. Describing proper microphone placement, set-up, care and maintenance, and executing same through hands-on operation of the equipment.
- 4. Comparing the sonic and aesthetic quality achieved through the utilization of various microphones and various miking techniques.

Revision Date: ______ Approved By Academic Dean Date: _____

Reviewed By Director of Academic Programs Date: _

Competency 3: Upon successful completion of this course, the student will demonstrate a working knowledge of signal processing by:

- 1. Explaining the technology upon which the various signal processing devices are based.
- 2. Identifying commonly used signal processing devices.
- 3. Effectively utilizing signal processing to achieve desired results.
- 4. Comparing the sonic and aesthetic quality achieved through the utilization of various signal processors.

Competency 4: Upon successful completion of this course, the student will demonstrate knowledge of studio monitors by:

- 1. Explaining the technology upon which various studio monitors are based.
- 2. Differentiating among various monitor designs.
- 3. Identifying commonly used studio monitors.

Competency 5: Upon successful completion of this course, the student will demonstrate knowledge of amplifiers by:

- 1. Explaining the technology upon which various studio amplifiers are based.
- 2. Identifying amplifiers used in the audio recording process.

Competency 6: Upon successful completion of this course, the student will demonstrate a working knowledge of audio cables and connectors by:

- 1. Explaining the technology upon which various cables and connectors are based.
- 2. Differentiating among various types of cables and connectors and their uses.
- 3. Identifying commonly used cables and connectors.

Competency 7: Upon successful completion of this course, the student will demonstrate a working knowledge of digital audio recording technology by:

- 1. Describing theorems and constructs of digital audio.
- 2. Listing commonly used audio sample rates and file formats.
- 3. Describing hardware and software components used in the digital recording process.
- 4. Configuring hardware and software components for optimal effectiveness.
- 5. Explaining the function and application of essential digital editing commands.

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